Bona Sportive Cleaner

Technical data sheet

Concentrated slightly alkaline detergent specifically designed for frequent cleaning of lacquered wooden sports floors. Bona Sportive Cleaner is gentle on wood yet will effectively remove grease and grime, leaving no slippery or greasy film. Suitable for autoscrubber.

- Safe on wood
- Low foaming
- Leaves no slippery residue

Technical data

Concentrate approx. 11
Normal cleaning: 0,5 dl to 5 litres of water (1%) Heavily soiled floors: 1 dl to 5 litres of water (2%)
Unclassified, see safety data sheet for more information.
At least 2 years, from the date of production, in unopened original container
Store frost free.
3 x 5 litres (44 boxes per pallet)
FIBA certified

Preparations

Remove loose dust/grit etc using a vacuum cleaner, scissor mop or other dry cleaning method.

Application

Dilute concentrate according to recommendation and clean the floor using a mop or an auto scrubber equipped with a white or tan pad. Note that excessive use of water may damage the floor. Always keep the amount of water used to clean to a minimum and be careful where the floor has open gaps. Replace the cleaning water periodically to avoid streaking.

Auto-scrubber

Advice in case of using an autoscrubber:

- 1. Always fill the tank with clean water prior to use.
- 2. Run the machine along, never across, the parquet boards.
- 3. Water loss from the machine must not exceed 1lit/100m². Test by adding 10 litres of water to the tank and check the remaining water after 100 m² (e.g. 5 x 20 m). 9 litres should remain in the tank.
- 4. Water should be removed promptly, make sure not to leave puddles when turning with the machine.
- 5. If distributing water with the machine, the water must be removed within 3 minutes.
- 6. Keep the rubber band clean and in good trim. Replace annually or if the machine is leaving puddles or too much water.
- 7. Do not use aggressive pads on the surface. Aggressive pads may scratch and wear on the surface. The milder the pad, the lesser the wear.









